



The pad requires a pushing of the buttons and not a light touch. Sometimes you need to push the buttons twice to make the connection. You should see the panel light up under your finger.

The **on** button turns the **projector light** on. The **off** button must be pressed twice to turn the projector off.

To project the **computers** image press the **PC1** button.

Use **PC2** to project the **ELMO** Image.

To control the **sound** coming from the PC use the **VOL+** and the **VOL-** buttons in the "HOME" view. They will need to be pressed down to make the sound gradually become louder and softer.

The **VIDEO** button is used to project from a DVD or VCR machine. This is not an option in most rooms.

Press the **MORE** button for television, school BlueRay Broadcasts, "Blank Screen" and "Freeze" options.

Press **TUNER** for one of three cable channels or school wide broadcast. When the tuner is turned on, it defaults to *channel 2*, which is set to PBS. Other channels which can be tuned in the classroom are *channel 6*, which is set to NBC, and *channel 23*, which is set to ABC. To control the tuner volume use the VOL+ and VOL- in the "MORE" view. (Other channels may be accessed by resetting the cable boxes in the control room in office.)

School Wide Broadcasts will be shown on channel 2. (The cables from the Blue Ray machine will be switched to channel 2 for the viewing time and then hooked back up to the cable box afterwards.)

To turn the **Tuner off** you **must press PC1 or PC2**. Turning the projector off only turns off the image and you will still have sound coming from the tuner.

To View the Image on the ELMO and Hear Sound from the PC

Turn on calypso with the **on button**. Hit the **PC1 button twice**. Wait until the computer screen shows up. Set up your computer to play whatever audio file you want. Turn **on the ELMO**. Hit the **PC2 button one** time. Wait until the Calypso searches. It may pop back up to the computer screen. If it does, hit the **PC2 button** one more time. This should pop up your ELMO. Press play on the audio file. If you get the audio file through the speakers while the ELMO is on GREAT! If not, press **PC1 button** one more time. This should turn on the audio file and the ELMO at the same time.

Press **BLANK** once and the projection turns dark. Press and second time and the projection reappears.